

Highters Heath Community School - Curriculum Map Year 6

Autumn Term				
Trips/Projects/Visitors: Imperial War Museum Visit.				
Autumn 1 (British Values: Rule of Law & Democracy)		Teaching Approach	Autumn 2 (British Values: Mutual Respect, Rule of Law & Individual Liberty)	Teaching Approach
English Genres	Discrete Philosophy x 3 lessons Narrative: Fiction Genres (4 wks) Non-Fiction: Persuasion (3wks)		Discrete Philosophy x 3 lessons Narrative: Take One Poet – Poetry Appreciation/Vocabulary Building (War Poetry) (2wks) Non-Fiction: Reports (2wks) Non-Fiction: Recounts (2wks)	
Topic	<p>Battle of Britain</p> <p>History: An extended period study/significant event in British History: Battle of Britain (WWII). Identify and recognise that the past is represented and interpreted differently. Identify reasons for and results of historical events, situations and changes.</p> <p>His: solve problems involving the calculation of percentages [for example, of measures, and such as 15% of 360] and use percentages for comparison</p> <p>Science: Biology - Health & Lifestyles, incl. circulatory system. Design & Technology: Cook savoury dishes for a healthy & varied diet. Use research & criteria to develop products which are fit for purpose and aimed at specific groups. Analyse & evaluate existing products and improve own work.</p> <p>DT: solve problems involving the calculation and conversion of units of measure, using decimal notation up to three decimal places where appropriate</p>	Mantle Of the Expert	<p>Battle of Britain</p> <p>History: An extended period study/significant event in British History: Battle of Britain (WWII) (topic continues).</p> <p>His: describe positions on the full coordinate grid (all four quadrants)</p> <p>Art: Use sketchbooks to collect, record, review, revisit & evaluate ideas. Improve mastery of techniques – Digital Imaging/mixed media (stencils/painting). Learn about great designers - Shepard Fairey.</p> <p>Art: draw 2-D shapes using given dimensions and angles</p> <p>Computing: Combination of software - Use technology to show awareness of audience and quality in presentations.</p>	Philosophy for Children
Discrete	<p>Music: Exploring sound sources: Recognise how combined musical elements can be used to communicate moods and effects. Analyse and compare sounds. RE: Living by rules: Christian morality. Being fair and just: Religious persecution. PSHE: New Beginnings (SEAL). Our Classroom Norms. The European Union. The United Nations. PE: Gymnastics - compare performances to achieve personal bests, developing flexibility and control. Computing: Programming Module 1. Children begin to understand the need for logical reasoning to detect and correct errors in a program. They recognise a variable in an algorithm or program and begin to understand why it is needed. Modern Languages: French Module 10</p>		<p>Music: Exploring Rounds: Sing songs in unison (or parts) with clear diction, pitch and musical expression. Listen with concentration and attention to detail. RE: Creating unity and harmony: Restoring unity. Cultivating unity and harmony. PSHE: Getting On and Falling Out: empathy and managing feelings (SEAL). Say No to Bullying Week (SEAL, November). Human Rights. Law in our Society. PE: Gymnastics - compare performances to achieve personal bests, developing flexibility and control. Computing: Programming Module 1. Children begin to understand the need for logical reasoning to detect and correct errors in a program. They recognise a variable in an algorithm or program and begin to understand why it is needed. Modern Languages: French Module 10</p>	
Spring Term				
Trips/Projects/Visitors: Young Shakespeare Company Workshop				
Spring 1 (British Values: Individual Liberty)		Teaching Approach	Spring 2 (British Values: Individual Liberty)	Teaching Approach
English Genres	Discrete Philosophy x 3 lessons Narrative: Narrative Workshop/Vocabulary Building (4wks) Non-Fiction: Discussion (2wks)		Discrete Philosophy x 3 lessons Non-Fiction: Explanation (2wks) Poetry: Structure – Monologues (1wk) SATs Revision (2wks)	
Topic	<p>Deserts</p> <p>Science: Biology - Classification, including micro-organisms;</p> <p>Sci: recall and use equivalences between simple fractions, decimals and percentages including in different contexts.</p> <p>Evolution & Adaptation. Geography: Understand latitude, longitude, Equator, hemispheres, tropics, polar circles & time zones. Study a region of Europe, and of the Americas. Understand biomes, vegetation belts, land use, economic activity, distribution of resources, etc.</p>	Philosophy for Children	<p>Deserts</p> <p>Science: Physics - Light & Shadows; the eye.</p> <p>Sci: use, read, write and convert between standard units, converting measurements of length, mass, volume and time from a smaller unit of measure to a larger unit, and vice versa, using decimal notation to up to three decimal places Sci: calculate and interpret the mean as an average</p> <p>Geography: Understand latitude, longitude, Equator, hemispheres, tropics, polar circles & time zones. Study a region of Europe, and of the Americas. Understand biomes, vegetation belts, land use, economic activity, distribution of resources, etc.</p> <p>Geo: recognise that shapes with the same areas can have different perimeters and vice versa recognise when it is possible to use the formulae for area and volume of shapes</p>	Philosophy for Children
Discrete	<p>Music: Exploring rhythm and pulse: Improvise own and others work in relation to its intended effect. Play tuned and un-tuned instruments with control and rhythmic accuracy. RE: Remembering roots: The forgiveness cycle (Jainism). Being courageous and confident: Baisakhi (Sikhism). PSHE: Going for goals (SEAL). The Media and Advertising. PE: Dance – developing flexibility and control. Computing: Computers, Networks and the Wider World. Children know the role of search engines in allowing users to find specific web pages and have a basic understanding of how results may be ranked. Children understand some issues of safety and security from a technical perspective.</p>		<p>Music: Exploring Lyrics and Melody: Improvise, developing rhythmic and melodic material when performing. Recognise how time and place can influence the way that music is created, performed and heard. RE: Being respectful of suffering: The Easter story Being merciful & forgiving: The Easter Story PSHE: Good to Be Me: motivation and self-awareness (SEAL). Drugs Education PE: Dance – developing flexibility and control. Computing: Computers, Networks and the Wider World. Children know the role of search engines in allowing users to find specific</p>	

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	Modern Languages: French Module 11		web pages and have a basic understanding of how results may be ranked. Children understand some issues of safety and security from a technical perspective. Modern Languages: French Module 11	
Summer Term				
Trips/Projects/Visitors: Visit to the Houses of Parliament, London; Thinktank Visit (Design & Technology); Visit to Sikh Gurdwara.				
	Summer 1 (British Values: Democracy Mutual Respect & Tolerance)	Teaching Approach	Summer 2 (British Values: Democracy Mutual Respect & Tolerance)	Teaching Approach
English Genres	Discrete Philosophy x 3 lessons Persuasion/Debate/Discussion (2wks) SATs Revision (3wks)		Discrete Philosophy x 3 lessons Narrative: Play scripts (4wks) Speaking & Listening: Y6 Performance	
Topic	<p style="text-align: center;">Desert Vehicle Design</p> <p>Design & Technology: Use annotated sketches, cross-section diagrams & computer-aided design ; Analyse & evaluate existing products and improve own work Use mechanical & electrical systems in own products, including programming; Understand how key events & individuals have helped to shape the world.</p> <p>DT: solve addition and subtraction multi-step problems in contexts, deciding which operations and methods to use and why</p> <p>Computing: Programming Module 2. Children understand that feedback from monitoring can be used in control procedures and to create programs to solve problems. They understand when they will need to use a variable in a problem. Science: Physics - Forces, including gravity; Electricity: investigating circuits.</p> <p>Sci: use simple formulae Sci: interpret and construct pie charts and line graphs and use these to solve problems</p>	Imaginary Community / Mantle Of the Expert	<p style="text-align: center;">Transition</p> <p>PSHE: Our Bodies (Sex and Relationships Education) Art: Use sketchbooks to collect, record, review, revisit & evaluate ideas. Improve mastery of techniques – painting. Learn about great set designers – Steven Berkoff & Rick Carter</p> <p>Art: draw 2-D shapes using given dimensions and angles Art: illustrate and name parts of circle, including radius, diameter and circumference and know that the diameter is twice the radius</p> <p>History: Broader History Study - Non-European society: Islamic civilization, including Baghdad.</p>	Imaginary Community
Discrete	<p>Music: Explore and explain their own ideas and feelings about music in a variety of ways. Exploring musical processes: Explore and organise ideas within musical structures. Recognise how music is produced and described in different ways. RE: Being curious and valuing knowledge: Moses & Buddha and the swan. Appreciating beauty: The Lord's prayer and worship PSHE: Relationships (SEAL). What we want from our future. PE: Athletics/Games – Use running, jumping, catching and throwing in isolation and combination. Play competitive games, applying basic principles. Develop flexibility and control in athletics. Compare performances to achieve personal bests. Modern Languages: French Module 12</p>		<p>Music: Performing together: Practise, rehearse and present performances to others. Show an awareness of an audience. RE: Expressing Joy: Eid and Muslim worship. Being reflective and self-critical: Journey to spiritual perfection PSHE: Changes (SEAL). PE: Athletics/Games – Use running, jumping, catching and throwing in isolation and combination. Play competitive games, applying basic principles. Develop flexibility and control in athletics. Compare performances to achieve personal bests. Computing: Programming Module 2. Children understand that feedback from monitoring can be used in control procedures and to create programs to solve problems. They understand when they will need to use a variable in a problem. Modern Languages: French Module 12</p>	